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### **I. Tournament regulation**

#### **1. Tournament objectives.**

1.1. FechtTerra 2018 is a complex event that includes Men's and Women's Long Sword Tournaments, HEMA master-classes and seminars.

1.2. Creating conditions for drawing attention to the fencing as a part of Russian and European culture

1.3. Popularization and development of European Historical Martial Arts

1.4. Improvement of the rules

1.5. Determination of the best fighter in the named discipline

1.6. Improvement of participants' mastery

1.7. Propaganda of double-hit unacceptance

1.8. Holding the most prestigious Men's and Woman's LongSword HEMA Tournament.

#### **1. Tournament format**

Tournament is held in the mixed system in three nominations

Category A – pools at all tournament phases.

Category B - each fighter is placed into pools, each of whom has bouts with the others. According to ratio not less than 60% will be seeded to the single-elimination schedule. At the final each fighter has bouts with the others.

Category W - each fighter is placed into pools, each of whom has bouts with the others. According to ratio not less than 60% will be seeded to the single-elimination schedule. At the final each fighter has bouts with the others.

#### **2.1. Participants of Category "A" (Advanced)**

At Phase I each fighter is placed into pools, where each participant has bouts with the others. According to the results of the pool bouts new pools of the Phase II are formed. Two fighters with the best results (number of wins + ratio) are seeded to the Second Phase. Also some other fighters, who took the third places in their pools can be seeded to the Second Phase, but it depends on the overall number of participants.

At Phase II each fighter has bouts with the others. Then the best fighters are seeded to the Phase III or the Final Phase. At the Final Phase best four fighters have bouts with each other. Then the organizers summarize the results

**For example**, if there are 15 fighters at the beginning, 3 pools are formed at the Phase I, each pool consists of 5 participants.

8 fighters advance to the Phase II (2 fighters from each group, who took the 1<sup>st</sup> and 2<sup>nd</sup> places in their pools and 2 fighters with the best results from the rest). These fighters form two new pools. Each pool consists of 4 participants. Then according to the results of pool bouts four best fighters are seeded to the Phase III (2 fighters with the best results from each group: number of wins and ratio).

At the Final Phase each fighter has bouts with the others, according to the results of pool bouts they will take the 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> places on our tournament.

15 fighters: 1<sup>st</sup> phase– 3 pools\*5 fighters., 2ndphase– 2 pool\*4 fighters., 3<sup>rd</sup> phase–1 pool.\*4 fighters.

16 fighters: 1<sup>st</sup> phase– 3 pools\*4 fighters., 2ndphase– 2 pool\*4 fighters., 3<sup>rd</sup> phase–1 pool.\*4 fighters.

20 fighters: 1<sup>st</sup> phase–4 pools\*5 fighters., 2ndphase– 2 pool\*5fighters., 3<sup>rd</sup> phase–1 pool.\*4 fighters.

## **2.2. Participants of Category “B” (Basic)**

Nominationis held in the mixed system: pools, the single-elimination schedule at 1/16, 1/8, ¼ finals. At the Final Phase each fighter has bouts with the others. Fighters advance to the next phases according to the number of wins and ratio (the difference between strikes/thrusts fightersblow and get).

## **2.3. Participants of Category “W” (Women)**

Nominationis held in the mixed system: pools, the single-elimination schedule at 1/16, 1/8, ¼ final. At the Final Phase each fighter has bouts with the others. Fighters advance to the next phases according to the number of wins and ratio (the difference between strikes fighters blew and got).

## **3. Nominations**

3.1. Category “A” (Advanced) for fighters, who have the medals, or have advanced to ¼ final (the eight of the best fighters) on the longsword tournament with more than 20 participants.

3.2. Category "B" (Basic) for fighters, who do not have the medals from the longsword tournament with more than 20 participants.

3.2. Category "W" (Women) with no limits.

#### **4. Place, date and time**

7-8 October 2017.

Arena "Krasniy Treugolnik". Address: Saint Petersburg, Obvodnogo kanala 136, Business Center "Krasniy Treugolnik", entrance №4, 10 minute walk from Baltiyskaj Metro Station

#### **5. Applications and access to the tournament**

5.1. Only full-aged fighters are allowed to take part in the tournament, which will have sent an application till \_\_\_\_\_

5.2. Each fighter has to have a Health Insurance policy and a passport on him/her.

5.2. Each fighter has to have the weapon and equipment (unless he/she rents them from organizers)

#### **6. Participation fee**

Participation fee is 2000 rubles for one nomination.

If a participant does not have his/her own sword, he/she has to pay the insurance nonrefundable fee.

#### **7. Tournament Schedule**

Saturday, 7 October:

10:00-11:00 - Registration;

12:00-14:00 - Women's Longsword;

15:00-19:00 - Advanced Longsword (Category A)

Sunday, 8 October:

9:45-11:00 - Registration;

10:00-11:30 - Seminar of Sergey Kul'taev;

12:00-19:00 - Basic Longsword (Category B);

Note: Award ceremony take place after final bouts of each nomination.

## **II. Rules of tournament**

The main aim of these rules is to motivate fencers to fight carrying out clear attacks, not getting double-hit and afterblow. The clean hits/responses/contra-attacks are most highly rated, especially with the control of the opponent's blade, wrestling domination, disarming and other

actions, which do not lead to double-hit or afterblow. Other situations award fighters fewer points.

### **1. Win on the tournament and at the bouts**

1.1. When each fighter has bouts with the others, the winner is the fighter who advances to the final phase and wins the biggest number of the bouts or. If two fighters have the same number of wins, the winner will be the fighter, who won the bout with competing participant.

1.2. When nomination is held in the mixed system (category “B” and category “W”), the winner is the fighter who advances to the final phase and wins the biggest number of the bouts or, if two fighters have the same number of wins, the winner will be the fighter, who won the bout with competing participant.

1.3. The winner of the bout is the fencer who first gets 10 points or whose score exceeds his opponent’s when the bout is finished.

### **2. Running a bout**

A bout is a timed series of exchanges between two fencers. The following are the typical steps for running a bout:

2.1. Senior judge summon the fencers to enter the ring

2.2. Senior judge ask fencers and line judges whether they are ready (command “READY”)

2.3. Senior judge calls the command “Fight”.

2.4. Fencers fight until Senior judge calls the command “STOP”

2.5. To judge the exchange the Line judges raise flags with colour of the fighter whose hit successfully landed the target. Judges use the certain position of their flags to indicate the targets of the hit and whether there was a clean hit, double-hit or afterblow.

2.6. Line Judges use red and blue flags. Raised flag signals that the strike/thrust hit a target and show the points (colour of the flag = colour of the fighter)

2.7. The bout is finished at the end of 2 minutes. Timekeeper begins the clock at the command “FIGHT” and finishes clock upon hearing the command “STOP”)

2.8. Senior Judge announces the score of the exchange, current score and the final score of the bout.

### **3. Scoring an exchange**

3.1. Points are scored for the successful (qualified) action: strike, thrust, cut/slice, ring out, disarming,

3.2. Successful action

The action is considered to be successful if on judges' opinion it was done

- a) with the edge, point and pommel
- b) with the sufficient force to inflict the supposed damage (strike qualification)
- c) the thrust should be fixed, without slipping (thrust qualification)
- d) the hit to the part of protection gear or clothes is equal to the hit to the corresponding part of body

### **3.3. Scoring an exchange according to the target**

- a) 2 points for hitting head, neck and torso
- b) 2 points for wrestling dominance
- c) 1 point for hitting arms and legs
- d) 1 point for hitting any target with one hand
- e) 1 point for ring out
- f) 1 point for cutting any target

### **3.4. Double-hit**

- a) Double-hit does not award fighters any points.
- b) If 3 double-hits are accumulated in a bout in succession, the bout will be stopped and both fighters will record a loss for that match with the current score.
- c) If 4 double-hits are accumulated in a bout, the bout will be stopped and both fighters will record a loss for that match with the current score

### **3.5. Afterblow**

Afterblow takes place when a fighter lands a successful hit, but fails to defend himself and as a result he gets the opponent's hit afterward in one tempo. (a tempo is a short period of time which a fencer needs to perform one simple fencing action without any delay)

- a) afterblow cannot award points
- b) afterblow always deducts one (1) point from result of the first action

### **3.6. Scoring the series of successful hits**

In case of carrying out the series of successful hits before command "STOP", only the first action will be scored.

## **4. Allowed actions**

- hitting with the blade (strike, thrust, cut)
- melee (clinch): without hand and leg strikes, throws and submissions (strangulation and manipulations). If one of fighters falls down, the command "STOP" will be called, points will not be awarded

- actions with a sword in the hand
- half-swording
- grabbing a (stopped) blade or grip of the opponent's sword
- hitting into a mask with the pommel (controlled)
- disarming
- ring-out

## **5. Disallowed actions**

- crossguard strikes
- crossguard strikes, when holding the sword blade with two hands (Mordschlag)
- hitting with a pommel any targets except a mask
- joint locks, leverages, pain compliance holds
- takedowns, throws and submissions
- leg strikes
- head strikes
- knee strikes
- hitting the foot
- hitting the groin
- throwing the sword
- excessive forceful execution of any techniques
- deliberate pulling out any elements of the opponent's protection gear
- other not given above actions leading to inflicting intentional injuries on the opponent, inflicting excessive damage and offending the common rules of the bout safety.

## **6. Judging**

6.1. The following are the typical steps for judging a bout

If a fighter lands the successful hit(s), Senior judge will call command "STOP" (in a tempo after the landed hit), Line judges will indicate the hit targets with their flags

- a) colour of the flag corresponds to colour of the fighter who carried out an successful attack into the target
- b) position of the flag indicates the target of an attack

Clean-hit:

- above the level of a shoulder (head, neck, torso) – 2 points
- below the level of a shoulder (arms and legs) – 1 point

Afterblow

- arm is folded in an elbow, the flag is above the level of a shoulder (head, neck, torso) – 2 points
- arm is folded in an elbow, the flag is below the level of a shoulder (arms and legs) – 1 point

#### Nothing Seen

- flags are pointed vertically down

#### No Quality

- flags are held crossed in a downward position

### 6.2. Making decision

Each Line judge has one voting right

Senior judge has one and half voting rights

Senior judge announces the result having taken the opinions of all Line judges into his consideration

If all Line judges show different points, the exchange can be pronounced as a draw (0-0)

If it is complicated to make decision at once, Senior judge can call a judge conference, according to its result the score will be announced

Senior judge makes and announces the final decision on the grounds of his appraisal of the situation and Line Judges' appraisal.

### 6.3. Analyzing controversial situations

Senior judge has a right to initiate the analyses of the controversial situations by calling judge conference. The result of conference is announced by Senior judge.

### 6.4. The right to use the video replay

Beginning with the bouts at the Phase II (each participant fights with the others) a fencer, if he/she does not agree with the judges' decision, can claim the video replay once at a bout by showing the gesture: a fencer should outline the frame in the air with hands. In this case the bout will be stopped, judge conference will be called and the judge's team will watch the video in slow motion and on the ground of the replay the judge's team will newly score the exchange.

In single-elimination if a fencer does not agree with the judges' decision, he/she can claim the video replay once at a bout at any phase.

### 6.5. Participants' behavior during scoring

- A fencer mustn't voice or express his/her opinion on the exchange result in other way
- A fencer can voice his/her opinion in case of the direct question from Senior Judge ( for instance, he can concede the hit)
- If a fencer voices his/her opinion about the scoring, he/she will get the warning or penalty on Senior Judge's decision.
- If a fencer wants to stop the bout and/or draw attention to himself/herself for any reason, he/she should make one or more steps back, stamp the floor and raise weapon up. Therefore he/she signals that the it is necessary to stop the bout.
- Fencer or his/her cornerman can attract Seniorj attention to the mistake of Ring Boss or to other violation on the ring
- Only one cornerman can accompany a fencer in his/her zone on the ring.

### **7. Penalty points, warnings and disqualification.**

Penalty points are awarded during the whole tournament and are kept till every end of the tournament.

Penalty points are awarded for the following actions:

- 7.1. unsportsmanlike conduct. The punishment is left to the discretion of Senior judge: from warning to disqualification.
- 7.2. failure to engage - warning, then a penalty point
- 7.3. violation of safety technique
- 7.4. excessive forceful execution of any techniques

Final decisions of Line judges and Senior judges are not discussed and not appealed during the tournament.

Preliminary decisions can be appealed with help of the video replay according to the tournament regulations.

All complaints and recommendations can be said to the Main Organizer at the moment when he is not busy with judging.

## **III. Equipment**

### **1. Sword**

1.1. Each participant can bring his/her sword. Steel longsword (type "Federschwert") is exclusively accepted.

- Length 120-140 centimeters
- Weight 1400-1800 gramm
- An integral safety tip is necessary (button/rolled tip or equivalent)
- Decision whether the sword is accepted is made by commission of organizers on the registration.

If you do not have your own sword, you can use the organizers' swords. In that case you have to pay 1000 ruble insurance fee



## **2. Protection gear**

- All elements of protection gear mustn't make metallic sound
- Protection of the head, throat, torso mustn't have any gaps, any places vulnerable for thrust.

### **2.3. Necessary protection gear**

- Mask + nape protection.
- Gorget (or other throat protection).
- Tough torso protection (padded or comparable).
- Hand protection with reinforced fingers and wrist
- Elbows protection.
- Groin protection.
- Knee protection.
- Lower leg protection.
- Shoes on the flat sole.

### **2.4. Recommended protective gear**

- Collar bone protection
- Forearm protection (bracer)
- Thigh protection
- Breastplate
- Mouthguard